

EUROASMUS AND FRIENDS CUP 2025

General Terms and Conditions

I) INTRODUCTION

- 1) "Euroasmus and friends cup 2025" is an amateur, international football tournament for students.
- 2) The tournament is organized by Foundation Wielkopolska Pracownia Pomysłów
- 3) The tournament will be supervised by Foundation Wielkopolska Pracownia Pomysłów.
- 4) The participants of the tournament agree to the terms and conditions of the tournament.
- 5) The organizer does not provide the participants of the competition with accident insurance or liability insurance.

II) PARTICIPANTS

- 1) 10 teams will participate in the competition (first come first service rule).
- 2) Participants of the tournament are international students (studying in Poznan), representatives of their home countries and/or their international teams, including team Poland.
- 3) Teams represent exact countries (at least 4 players must be citizenships of that country).
- 4) Only 1 team can represent exact country (first come first service rule).
- 5) All the teams must register by filling out the application form for the tournament and send to the email maciejml@wp.pl by October 4th 2025 (23:59).
- 6) The teams consist of at least 6 players (max. 10), including a goalkeeper.
- 7) Single player can represent only one team.
- 8) Participants declare that they are insured.
- 9) All participants take part in the competition on their own responsibility and at their own risk.

III) DATE AND LOCATION

- 1) The tournament will take place on October 9th, 2025 at the Rataje Complex situated at os. Piastowskie 106A, 61-164 Poznan.
- 2) Individual games will take place at a football field, 62m x 30m of size and with 5m x 2m size goalposts.

IV) GAME REGULATIONS

- 1) Every game is divided into two halves. Every half lasts for 8 minutes. Every break between halves lasts for 2 minutes.
- 2) Maximum 6 players from each team can be on the field at the same time.
- 3) Switches of players do not pause the game.
- 4) Every game is judged by a professional football referee licensed by Wielkopolski Związek Piłki Nożnej.
- 5) In the first phase of the tournament teams will be separated into 2 groups A and B, and will play round robin.

- 6) In the individual games, every team gets 3 points for winning, 1 point for tying, and 0 points for losing.
- 7) The position of the team in the group table is determined by the total score of points of the team.
- 8) In case of two equal total scores, the position in the table will be determined by as follows:
 - A) The final result of the game between the two teams;
 - B) The goal difference;
 - C) An additional round of penalty kicks.
- 9) In the second phase of the single-elimination tournament, the games will look as follows:
 - A) The winner of group A with the second team of group B;
 - B) The winner of group B with the second team of group A.
- 10) The winners of games of the second phase of the tournament will play in the final.
- 11) The beaten teams will play against each other to take the third position in the tournament.
- 12) In the case of a tie in the second phase and in the finals, additional penalty kicks will decide about the score.
- 13) The detailed schedule of the tournament will be announced to the team captains right before the beginning of the tournament.

V) PRIZES

- 1) Winners will be rewarded by the Cup.
- 2) Teams taking first, second and third places will receive medals signifying of their great performance in the tournament.
- 3) Also, The Best Player and The Best Goalkeeper prizes will be given to outstanding players.
- 4) Additionally, the best dressed team will get a prize in form of various gadgets.

VI) CONCLUSIONS

- 1) The terms and conditions of the tournament are available in the organizer's headquarter and also at the web page of the tournament: www.studyin.poznan.pl.
- 2) The organizer deems his right to change the terms and conditions at any moment.
- 3) In case of doubts in the interpretation of the terms and conditions, the decision is made by representative of the Foundation Wielkopolska Pracownia Pomysłów.